# **CS-114 Computer Programming**

Credit Hours: 2-1

**Pre-requisites:** 

## **Course Objectives**

• This course aims to provide students the knowledge of basic computer programming skills and basic concepts and analysis using these softwares.

#### **Course Contents**

- Families of Languages, variables, mathematical calculations, procedures and functions, structure and style
- String manipulations, input and output, memory management, error handling object oriented programming, generic programming, concurrent programming, packages and modules, libraries, combining languages

### **Course Outcome**

At conclusion of this course students should have the knowledge of:

- Basic computer programming overview
- Basic software language overview
- Basics of structured and modulated programming
- Analyzing problem and designing solution.
- Basic Algorithms and problem solving using software.

#### **Suggested Books**

- Peter Van Roy, Seif Haridi Concepts, Techniques, and Models of Computer Programming MIT Press, 2004
- Donald Ervin Knuth, The art of Computer Programming, vol 1, 2 and 3 ADDISON
  WESLEY Publishing Company Incorporated, 2005